

Improvements - STEAM Camp Summer 2020

Id	Suggestions for improvements for the camp next time (or already now)	Reporter	Notes
1	Check List of materials	Stefan	(STEM sessions in particular)
2	Task list / chore teams	Nicolas	
3	Drikkedunke	Manue	
4	Workbags (Materials & worksheets) for Steam workshops	Stefan	
5	Clearly define responsibility of children	Stefan	NG: example please?
6	Make parents work with their children in the workshops	Stefan	
7	Make presentations	Mette	
8	Have two full sailing days with Hawila + tech workshops on those days (e.g. electronics and music)	Nicolas / Sam	Place according to weather forecast
9	Keep: repeated workshops, improvement over days Keep: parents joining their kids during the workshops, eases teacher's job	Jon	
10	+ root knowledge in family)	Stefan	
11	More sailing days with Hawila	Vincent	And Aurore
12	Mix activities Hawila / farm (e.g. remote-controlled sails, robots)	Emanuel	
13	Morning meeting - program of the day	Jon	Morning song
14	Dedicated PR team	Nicolas	Should be on chore list
15	Dinghy on a rope between Hawila and the shore	Adam	
16	Fewer options in the workshops	Niels	
17	Pre-camp STEM intro course for the parents	Nel	
18	Whiteboard in a shared place with info (each child, chores)	Niels	Should be a blackboard!
19	Pre-camp meeting for the instructors, e.g. 3 weeks prior to camp	Emanuel	
20	Work group: Emanuel, Adam, Jon, Nel, Stefan, Kim Clear workshop objectives defined prior to camp, shared among instructors. This will allow each instructor to more readily refer to and build upon the learnings from	Nicolas	and Sam and Nicolas
21	other workshop in his or her own workshop.	Jon	relates to parents pre-meeting
22	Evening meal for everyone at the farm	Sam	
23	Order food by truck to the farm	Gabriele	
24	Buy fridge on DBA	Gabriele	
25	Keep: encourage parents to make workshops	Sam	making the stay free for instance
26	Swimming more when on the Hawila	Heidi-Rose	
27	More communication to people out from the school, to have more participant from outside. Create something across the first days which is used or performed the last day. Ideas: Write a song and some music to perform at the end of the camp. A stone oven to prepare	Aurore	
28	pizza for the last evening.	Jon	
29	Buy a guitar	Djamel	on DBA

30 More Dark Side Challenges + tower toppling

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Nicolas